## ART & Design – Whitegate CofE Primary School

EYFS	KS1		KS2			
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Print Use fingers, hands and feet to create prints Explore what happens when colours are mixed.	Print Use fruit, vegetables, sponges and other objects to make repeating and overlapping shape prints.	Print Press, roll, rub and stamp to mimic prints from the environment (e.g. wallpapers). Use press prints.	Print Print using layers of two or more colours to replicate patterns observed in natural or built environments	Print Make printing blocks (e.g. from coiled string glued to a block) to make precise repeating patterns.	Print Use print to build up layers of colour to create an accurate pattern which shows fine detail	Print Use print to create intricate details Use a wide range of visual elements to reflect the purpose of the work. Lino prints Look at work of Escher
Drawing Hold pencils correctly and begin to have control over movements. Draw circles and lines and colour in with greater control.	Drawing Draw lines of different thicknesses and sizes. Colour own drawings in neatly following the lines.	Drawing Show pattern and texture by adding dots and lines Show different tones by using coloured pencils.	Drawing Use different hardness of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas.	Drawing Sketch lightly, use shading to show light and shadow Use hatching and cross hatching to show tone and texture	Drawing Use a variety of techniques to add interesting effects (reflections, shadows, direction of sunlight) Use a choice of techniques to depict movement and perspective.	Drawing Choose a style of drawing suitable for the work (e.g. realistic, impressionist) Use lines to represent movement.
Painting Experience using paints to mark make. Use large brushes when working on class projects such as role play areas.	Painting Use thick and thin brushes. Mix primary colours to make secondary.	Painting Add white to colours to make tints and black to colours to make tones. Create colour wheels.	Painting Use a number of brush techniques (stippling, splattering, washes) using thick and thin brushes to produce shapes,	Painting Use watercolour paint to produce washes for backgrounds, then add detail.	Painting Sketch before painting to combine line and colour. Create a colour palette based upon the colours	Painting Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the

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Collage Experiment with using cut paper and fabric to create class collages.	Collage Use a combination of materials that are cut, torn and glued to create collages.	<u>Collage</u> Sort and arrange materials. Mix materials to create texture.	textures, patterns and lines. Mix colours effectively. <u>Collage</u> Select and arrange materials for a striking effect. Ensure work is precise.	Experiment with creating mood with colour. Mix colours effectively. Collage Use coiling, overlapping, tessellation, mosaic and montage when creating collages.	observed in natural or built world. Use acrylics and watercolour paints to create visually interesting pieces. Collage Mix textures (rough, smooth, plain and patterned) to create collages combining visual and tactile qualities.	qualities of paint to create texture. Develop a personal style of painting, drawing ideas from other artists. Collage Use ceramic mosaic materials and techniques.
Sculpture Use pom-poms and other pre-formed materials to make simple sculptures.	Sculpture Use gum tape, rolled up paper, straws, and card, combining lines, shapes and textures to create a 3D sculpture.	Sculpture Use clay to produce a 3D sculpture using techniques such as rolling, cutting, moulding and carving.	Sculpture Create and combine shapes to make recognisable forms. Include texture that conveys feelings, expression or movement. Possible media – gum tape/ mod-roc	Sculpture Use clay and other mouldable materials to create sculptures. Add materials to provide interesting detail.	Sculpture Use a range of media to create sculptures that show life-like qualities and real life proportions. Use tools to carve and add shape, texture and pattern.	Sculpture Use a range of media to create more abstract sculptures that use a frame (wire or moulds) to provide stability and form, that provoke different interpretations. Combine visual and tactile qualities.

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Textiles Join fabric together using simple pre- punched sewing projects Use simple batik using oil pastels	Textiles Use weaving to create a pattern join textiles and other materials with glue and stitches to create	Textiles Use plaiting and dip dye techniques to create an effect when using textiles.	Textiles Shape and stitch materials Use basic cross stitch and back stitch.	<u>Textiles</u> Colour fabric using dyes and fabric pens/crayons Create weavings using a variety of materials	Textiles Show precision in textile techniques Choose from a range of stitching techniques.	<u>Textiles</u> Choose from previously learned techniques to create a piece of textile work.
and brusho to create art work	collages			Quilt, pad and gather fabric.		
Digital media Become familiar with taking images using digital cameras and videos using ipads.	Digital media Use a wide range of tools to create different textures, lines, tones, colours and shapes. Use paint packages such as 2simpledraw	Digital media Use a wide range of tools to create different textures, lines, tones, colours and shapes. Use paint packages such as 2simpledraw	Digital media Create images, video and sound recordings and explain why they were created.	Digital media Create images, video and sound recordings and explain why they were created.	Digital media Enhance digital media by editing (including sound, video, animation, still images and installations).	Digital media Enhance digital media by editing (including sound, video, animation, still images and installations).
	Artists Describe the work of notable artists and designers	Artists Use some of the ideas of artists studied to create pieces	Artists Replicate some of the techniques used by notable artists and designers.	Artists Create original pieces that are influenced by studies of others	Artists Give details (including own sketches) about the style of some notable artists and designers.	Artists Show how the work of those studied was influential in both society and to other artists. Create original pieces that show a range of influences and styles.

Artists:
Nonet
Cezanne
Renoir
Henry Rousseau
Edvard Munch
Klimt
Matisse
Klee
Picasso
Kandinsky
Chagall
/an Goch
Miro
Escher (mathematical tessellations)
Andy Warhol
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